

BATTERIES

The battery in your Nelsonic watch should be changed immediately if parts of a digit in the display becomes dim or does not light. Weak, dead batteries left in the watch for an extended time may damage the electronic module. To change the battery it is recommended that your watch be brought to your local dealer.

FOLLOW THESE INSTRUCTIONS FOR PROMPT SERVICE

If your watch needs service, wrap it carefully in tissue paper or similar soft material and pack it in a mailing carton. We advise you to send your watch insured mail. Do not send the gift box because same will not be returned to you. Never include any special watchband or any other article of personal value in your shipment.

- (1) Do not return watch to store. Return for service to address below.
- (2) Pack carefully but **not** in watch box. Boxes cannot be returned.
- (3) Fill in particulars below and enclose this certificate in package with correct payment.
- (4) Print our address clearly on package also your name and return address and mail insured to:

NELSONIC WATCH CO. SERVICE DEPT.
33-00 Northern Blvd., Long Island City, N.Y. 11101

For prompt and efficient service - Do not send Separate Letters - USE THIS SPACE FOR YOUR REMARKS.

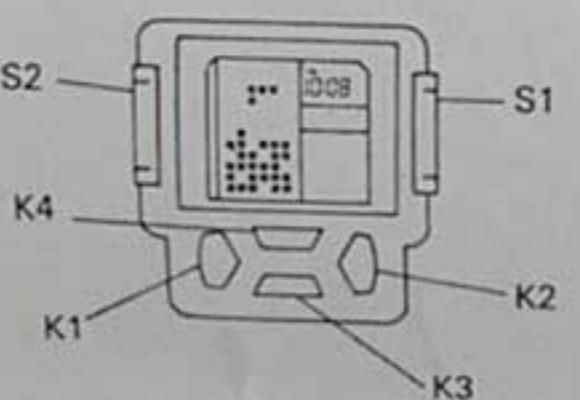
Check what is wrong:

1. Button does not function properly.
2. Back up light does not work.
3. Digits are not complete in display.
4. Doesn't change functions properly at setting mode.
5. Functions do not operate. Please check.

month date seconds hours

6. Other comments:

TETRIS



Display Mode Operations

In normal time mode, watch will display hours and minutes (with PM indicator)

Entering Game Mode

In normal time mode, press key S1 and you will enter the game standby mode. The highest score recorded, and all the playing squares will be displayed.

To start the game with sound effects, press K2. To start the game without sound effects press K1. The score will be reset to zero and the line counter will display L00. Press S1 & S2 simultaneously to stop the game and to return to normal time mode.

Object of the Game

Random geometric shapes will fall from the top of the screen. With the use of the 4 controls, the player will try to fill as many horizontal lines as he can. When a line is filled with all six squares, this line will flash and the line will then disappear allowing the lines above it to move down. The line counter will keep score of the number of completed lines. After completing 20 lines, the player automatically will be promoted to the next higher level. With each new level the difficulty of the game increases. When the player completes one level a melody will be activated and the score will be calculated. The score achieved will be displayed instead of the line counter. The highest score recorded is 1999. The game is over when the player has no more room to form complete lines, and the words "game over" is

displayed. The watch will stay in this "game over" mode. Press S1 to enter game stand by mode.

Geometric Objects

